

An Efficient Reversible Data Hiding Approach on Digital Video for Secret Data Communication

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Abstract – The undertaking proposes the upgrade of security framework for mystery information correspondence through encoded information inserting in Shading pictures. In this examination, the writers propose a steganalytic plot for advanced video spread range (SS) information covering up. The proposed technique gauges both the shrouded message and the pickup factor of the SS installing rules. In this strategy, the cover outlines are first assessed and are contrasted and the gotten video outlines. At that point, the remaining lattice is processed and particular highlights are extricated from this framework and additionally the video outlines and assessed outlines. The help vector machine, at that point applies to the extricated highlights to arrange the video as either spotless or suspicious. In the event that the video is announced suspicious, both the shrouded message and the installing procedure pick up factor are assessed and subsequently the first video is remade. The reproduction comes about affirm the achievement of the creators' proposed strategy in identifying the stego video, estimation of the shrouded message and pick up factor and in addition recreation of the first video.

Keywords: Reversible datahiding, Cover Video, Encryption, Decryption, Secret Message, GLCM, Video Steganography.

1. INTRODUCTION

Steganography is a system of concealing data in advanced media. Steganography is the craft of concealing the presence of information in another transmission medium to accomplish mystery correspondence. One technique for giving greater security to information will be data stowing away. The way to deal with secured correspondence is cryptography, which manages the information encryption at the sender side and information decoding at the collector side. The fundamental contrast amongst steganography and cryptography is the doubt factor. The steganography and cryptography executed together, the measure of security increases. It does not supplant cryptography but instead helps the security utilizing its lack of clarity features. Steganography is the specialty of unnoticeably concealing information inside information. Steganography objective as a rule is to conceal information all around ok that unintended beneficiaries don't associate the steganography medium with containing shrouded information. Steganalysis is the exploration of identifying concealed data. The primary goal of Steganalysis is to break steganography and the identification of stego picture is the objective of Steganalysis.

Cryptography and steganography are amazingly typical for the most part used procedures that control information (messages) with a particular true objective to encode and cover their world, separately. Steganography is the craftsmanship/specialty of disguising the nearness of the correspondence between the sender and the authority. The

word steganography begins from the Greek words Steganós (Secured) and Graptos (Making) and really implies "covered making". People have used steganography amid that opportunity to cover the transmission of messages. Breaking of steganography is known as steganalysis. Steganalysis is the exposure of the nearness of covered information; thusly, like cryptography and cryptanalysis, the goal of steganalysis is to discover hidden information and to break the security of its transporters. Cryptography encodes a message into another association so it can't be understood. Breaking of cryptography is known as cryptanalysis. The complexity among steganography and cryptography is that the cryptography bases on keeping the substance of a message riddle while steganography bases on keeping the nearness of a message puzzle. Steganography, when joined with cryptography, is a proficient device which engages people to pass on without possible spies despite knowing there is a kind of correspondence between two components. The proposed a technique using the mix of encryption and steganography to redesign the security of the data to be sent. The whole system is passed on in three phases which are encryption, steganography and deciphering.

Disguising information into a medium requires following parts : a) the cover medium (C) that will hold the puzzle message. b) The puzzle message (M) that may be plain substance, mechanized picture record or any kind of data. c) The steganographic computation and d) the stego-key (K) may be used to conceal and isolate the message. Steganography can be divided into five sorts: Content

steganography, Picture Steganography, Sound Steganography, Video Steganography and Tradition Steganography. A photo can be delineated as a numeric depiction that structures a system and the individual shows are implied as pixels. Grayscale pictures use 8 bits for each pixel and can indicate 256 novel tints or shades of diminish. Mechanized shading pictures are commonly secured in 24-bit reports and use the RGB shading model, in addition known as certifiable nature.

There are two basic steganographic fields : The in any case is Spatial Zone Techniques which rely upon direct changing a couple of bits in the photo pixel regards to concealing data. Least basic piece (LSB) based steganography is one of the slightest troublesome frameworks that disguises a secret message in the LSBs of pixel regards without detectable reshaping. The other field is the Change Territory System in which the message is installed into changed coefficients of picture giving more information disguising breaking point and more healthiness against assaults. The rule qualities of the data concealing techniques can be consolidated into four core interests:

- a) Discernible quality: embedding message does not deform cover medium to an apparently inadmissible level.
- b) Farthest point: the measure of information can be concealed with in regard to the change in distinguishable quality.
- c) Energy to attacks: can embedded data be destroyed or changed by a couple of picture getting ready or control.
- d) Change Assurance: insinuates the inconvenience for an attacker to alter a message when it has been embedded in a stego-picture.

II. LITERATURE REVIEW

There are various steganographic methods have been proposed in literature. Video file hides a large amount of secret data hence it is more useful. A secured Hash based LSB technique for image steganography has been implemented. The basic requirement of hiding a data in cover file will be explained .The steganography is art of hiding data within the video file or image file. Steganography is an effective means of protecting the confidentiality of the data. The technique of data hiding for high resolution video is proposed. It provide proper protection on data during transmission. Hiding data using the motion vector technique for the moving objects is introduced in this paper. In this compressed video is used for the data transmission since it can hold large volume of

the data. The stego machine to develop a steganographic application to hide data containing text in a computer video file and to retrieve the hidden information is designed. This can be designed by embedding message file in a video file in such a way that the video does not lose its functionality using Least Significant Bit modification method. The Steganography is used or secure communication. High Capacity and Security is obtained using Steganography algorithm. A robust method of imperceptible audio, video, text and image hiding is proposed [6]. The motion vector technique is found as the better solution since it hides the data in the moving objects. An improved LSB (least Significant bit) based Steganography technique for images imparting better information security. It presents an embedding algorithm for hiding encrypted messages in nonadjacent and random pixel locations in edges and smooth areas of images. A New Compressed Video Steganographic scheme in which the data is hidden in the horizontal and the vertical components of the motion vectors is proposed. There is system for data hiding uses AES for encryption for generating secret hash function or key. A hash based least significant bit (LSB) technique has been proposed. In which a spatial domain technique where the secret information is embedded in the LSB of the cover frames.

III. PROPOSED TECHNIQUE

Prior different sorts of steganography methods are presented for the video. Here we proposed the Hash Based Minimum Noteworthy Piece Strategy for Video Steganography which performs inclusion of bits of content document in video at all critical piece position of RGB pixel according to hash work. Along these lines it incorporates Encoding and Unraveling process for concealing message and extricating message individually. In this system steganographic instrument is created in MATLAB programming which perform Encoding and Translating. Above all else content will be installed inside the video by utilizing the steganographic apparatus. This stego video record is again connected to steganographic device to disentangle installed information. There is utilization of following calculation for information covering up.

A. Hash Function:

Hash work manages the LSB bit position inside the pixel and furthermore with the quantity of bits of LSB. Hash esteem takes a variable size of info and returns a settled size of advanced string as yield. Here hash work used to

discover position of addition of bits in LSB.Hash work given by

$$x = y \% z$$

where, x is LSB bit position inside the pixel speaks to the situation of each shrouded picture pixel and z is number of bits of LSB.

B. LSB Insertion:

The minimum noteworthy piece addition strategy is least difficult approach for concealing content inside a video record. This LSB inclusion is a steganographic calculation that finds the slightest critical piece in a few bytes of the cover document and supplant them with a succession of bits display in the mystery data. The hash based LSB strategy is not the same as LSB method on premise of hash work as the hash work conceal eight bits of mystery information on a period in a casing. It conceals them in LSB places of RGB pixels of bearer outline. The appropriation of bits is taken all together 3,3,2 in light of the fact that the chromatic impact of blue to the human eye is increasingly that red and green pixel separately ,so the bits are circulated as initial 3 bits of the 8bits mystery message into R(red) pixel and other 3 bits of mystery message into G (green) pixels and remaining 2 bits are embedded into B (blue) pixel. In the LSB inclusion technique, one can take the twofold portrayal of the concealed information and overwrite the LSB of every byte in the video record.

IV. ALGORITHM OF PROPOSED SYSTEM

A.Grey Level Co-Occurrence Matrix:

A co-event lattice is additionally alluded to as co-event appropriation. It is characterized over a picture to be the dissemination of co-happening esteems at a given balance. Numerically, a co-event framework C characterized over a $n \times m$ picture I, parameterized by a counterbalance $(\Delta x, \Delta y)$ is given as,

$$C(i,j) = \sum_{p=1}^n \sum_{q=1}^m \{1, \text{ if } I(p,q)=I \text{ and } I(p+\Delta x,q+\Delta y)=j\}$$

Four unique headings are chosen for dark level co-event network figuring, i.e. $\theta = 0^\circ, 45^\circ, 90^\circ$ and 135° individually. In this way four dark level co-event grids: G1, G2, G3, G4 are acquired from these four bearings individually. From these four networks the resultant co event lattice is produced as the Fig1. The dark levels of neighboring pixels in regular pictures are frequently associated, so the dim level co event grid of the characteristic picture has a tendency to be askew distributed. However after information implanting the high fixation along the principle corner to corner of the

network spreads as the high connection between's the pixels in the first picture have been decreased.

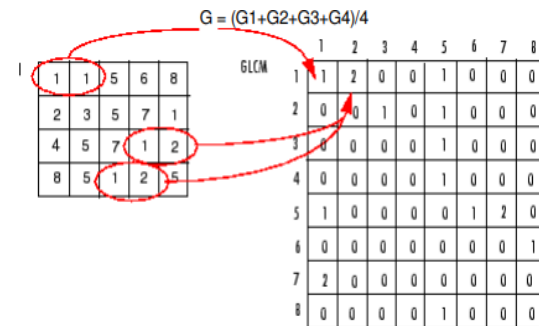


Fig 4.1 :Matrix element of GLCM Matrix

Considering this asymmetry of the co-event network, components of the fundamental inclining (d0) and part of the upper (du1, du2) and lower (dl1, dl2) of primary corner to corner from GLCM are utilized to develop the element vector.

B.Contrast Enhancement Algorithm:

Differentiation is the distinction in luminance or power level between items or areas in a picture. In the event that the complexity is too low, all pixels are a mid-shade of dark making the articles to blur into each other. Consequently, low differentiation causes loss of data in a few territories in the picture, while great difference makes articles or scenes portrayed in a picture recognizable and outwardly interpretable for human and machine examination. Numerous calculations for accomplishing contrast upgrade have been created; among them is histogram evening out method that is appealing because of its effortlessness. Histogram balance creates a dim guide that progressions the histogram of a picture and redistributes all pixel esteems to be as close as conceivable to a client indicated wanted histogram . An adjustment of histogram leveling is the differentiation constrained versatile histogram evening out (CLAHE).

C.Encryption and Decryption Process:

The means of encoding and unraveling are clarified beneath.

A. Encoding Procedure For Concealing Mystery Data:

Information :- Video Record, Mystery Content

Yield:- Stego Video

Ventures of encoding process:-

[1] Amid encoding first content document is chosen.

[2] Then video document is chosen in which content is to cover up .

- [3] Edges are isolated from video and showed on cover document.
- [4] Split the mystery content to embed in video and afterward it get hided utilizing slightest noteworthy piece addition method.
- [5] Hash code is utilized to discover position for LSB addition and furthermore implant information inside the casing. It has a few watchword to shroud information .
- [6] A short time later places splited mystery content characters 3 bit in red pixel,3 bit in green pixel,2 bit in blue pixel what's more, stego casing will be framed.
- [7] Stego outline consolidate with different casings and stego video is framed.

B. Interpreting Procedure For Separating Mystery Data:

Information :- Stego Video

Yield :- Mystery Content

Ventures of interpreting process :-

- [1] Amid deciphering or extricating the information from stego video first video document chose.
- [2] These stego video will be connected to extricate covered up information from outline.
- [3] Here a similar secret word is utilized to unravel the information as it is known to planned recipient.
- [4] along these lines mystery message will be shown on content bit and it is extricated effortlessly.



Embedding Process:

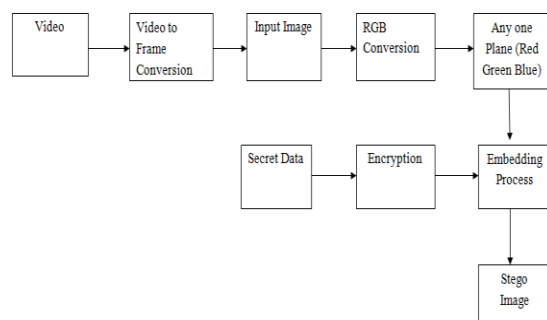


Fig4. 2:Embedding process

Extraction Process:

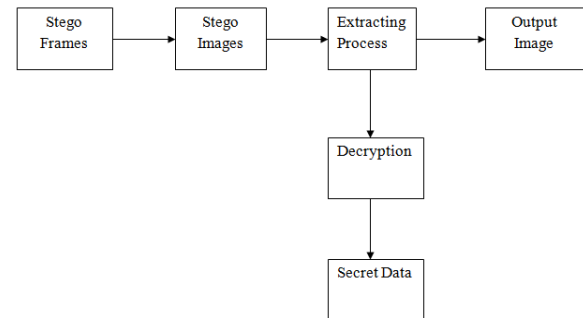


Fig 4.3:Extraction Process

D. Support Vector Machine:

When we separate the highlights then it is anything but difficult to characterize whether this picture is cover picture or Stego picture. For grouping picture we utilize Bolster Vector Machine (SVM). It is a multi-classifier. We utilize Steganalysis system that comprises of two stages. To start with is the Preparation stage where Multi Class SVM is prepared for known class of pictures i.e. with Clean pictures and Stego pictures installed with Spatial, DCT and DWT space inserting instruments. In the first place the pictures are sifted with the Gaussian Low Pass Channel. At that point an arrangement of IQMs are computed between Clean or Stego pictures and their sifted adaptation. These IQMs are gives as a highlights contribution to Multi class SVM, In light of these IQMs for known classes the Multi Class SVM decides the Prepared Model. This prepared model can be utilized for future testing for distinguishing the Stego pictures and furthermore Stego pictures and furthermore its concealing area. Second stage comprises of Testing stage where pictures can be tried for shrouded data. For this the test pictures are additionally separated with same Gaussian Low Pass Channel and an arrangement of IQMs are computed between test pictures and its sifted variant. In view of prepared model Multi Class SVM orders the test pictures either as stego or clean.

E. Least significant bit replacement method:

LSB calculation is the least complex and generally utilized with steganography system. It depends on installing the mystery instant message bits into the slightest three huge bits of the cover picture pixels. The slightest critical bits of the cover picture are utilized to shroud the mystery instant message . The LSB steganography approach can be arranged into two fundamental methodologies, LSB substitution and LSB

coordinating. LSB substitution is the most straightforward. It depends on supplanting the slightest three bits of the cover picture pixels with each up to three bits of the message information esteems that should be shrouded. The essential LSB approach is given by

$$C = \{X_{ij} \mid 0 \leq i < M_c, 0 \leq j < N_c\}$$

$$X_{ij} \in \{0, 1, 2, 3, \dots, 255\}$$

$$M = \{m_i \mid 0 \leq i < N, m_i \in \{0, 1\}\}$$

$$M^* = \{m^* \mid 0 \leq i < n^*, m^* \in \{0, 1, 2, \dots, 2^k - 1\}\}$$

where C is the first 8-bit dim scale cover picture of $M_c \times N_c$ pixels, and M is the n -bits mystery message. The n -bits mystery message M is inserted into k -slightest critical bits of cover picture C , and the mystery message M is modified to frame a reasonably k -bits virtual picture M^* spoke to as:

where $n^* < M_c \times N_c$

Mapping between the mystery message $M = \{m_i\}$ and the inserted message $M^* = \{m^*_i\}$ is characterized as:

A subset of n^* pixels $\{x_{11}, x_{12}, \dots, x_{1n}\}$ is looked over the cover picture C in a predefined grouping. Inserting is finished by supplanting the LSBs of x_{li} by m^*_i . scientifically, the pixel esteem x_{li} of the picked pixel for putting away the message m^*_i is adjusted to frame the stego pixel x^*_{li} as takes after:

$$x^*_{li} = x_{li} - x_{li} \bmod 2^k + m^*_i$$

The inserting calculation is changed marginally to be adjusted to RGB shading pictures. The numerical models to are utilized for each shading channel pixels. The 8-bits of the mystery instant message are partitioned into three sections for implanting into shading channels with the arrangement, three bits in the red shading channel, three bits in the green shading channel, and two bits in the blue shading channel. It must be noticed that the approved collectors must have a similar shading channels 8-bits arrange utilized for implanting the mystery instant message into the shading spread picture to have the capacity to separate the mystery message.

VI CONCLUSION

Steganography is a fantastic methods for speaking unmistakably if there are ensures on the respectability of the channel of correspondence. It isn't important for the two gatherings to consent to a particular concealing configuration. On the off chance that the video is seen by ordinary individual, it is discovered that there is only the typical video, however just the known people can

discover the decoded message from the video. The Diverse encryption arrangement can be concurred by the two people such that nobody can discover the data from the video. Every strategy can be executed effectively, yet in the event that somebody tries to discover the traps in the wake of realizing that somebody utilizing the stego-video document, at that point there are great odds of discovering the concealed data. With a specific end goal to maintain a strategic distance from this, the some half and half framework is utilized, in a way that despite the fact that somebody discovers out the one strategy, it is utilized just on few casings and different edges contains distinctive sort of steganography and thus add up to emit message is conveyed.

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